TimeSlips

Creative Communities of Care: Organization's Creative Asset Inventory

We hope to discover all the many talents of our community!

Sharing our creativity is an ideal way to build relationships between staff, residents/participants, and families. Innumerable creative talents and assets are right under our noses - we just need to learn to see them!

1. What active partnerships does your organization currently have?

2. What businesses/organizations are in your immediate neighborhood (2-3 blocks)?

3. What arts/cultural organizations are in your town/village/area? Think broadly...include gardens, parks, historical organizations.

4. Are there schools nearby (and do you have relationships with them?)

5. What is/are the cultural heritage/s of your community?

6. Are there any community festivals in your area in which you could participate?

7. Are there any existing rituals in your organization? (festivals/celebrations?)

8. What are your local radio/television resources?

9. What are the organization's marketing options? (newsletters?, email?, social media?)

10. Does the facility have an archive of photos that already exists?

11. Who are some of the long-term staff that hold a lot of institutional memory?

12. Where is the most life in this facility? Is there a sad or scary place in this facility that needs enchantment?

13. Local families with connections and / or resources?

14. Physical Assets: Do you have any of the following? How might you consider partnerships with these assets?

- ❑ A garden, or a space for a garden?
- ❑ A commercial kitchen
- ❑ A gallery (or a space that might be used to display art?)
- ❑ A performance space (stage of any kind)?
- ❑ Windows facing toward foot or car traffic?
- ❑ Window facing a courtyard or garden?
- ❑ In-house television network?
- ❑ In-house public address system?
- ❑ A playground?
- ❑ Any large surface area that could hold a mural?
- ❑ Empty apartments?
- ❑ Empty rooms?
- ❑ Walking paths or sidewalks?
- ❑ Patios?
- ❑ Existing murals or other artwork that could be "enchanted?"
- ❑ Things that folks have made that are stored somewhere/not on display currently?
- ❑ Anything automatic (doors, elevators, etc) where you push a button and something happens
- ❑ Lighting Controls, Master switches, motorized fans, things that can be activated by a switch